

Grade 9

Distance Learning Module 5: Week of: April 27- May 1, 2020

## DHHS Physical Education: *Create a Game*

### Targeted Goals from Stage 1: Desired Results

**Expectation:** You are an activity creator developing an original game that will demonstrate skills and fitness components associated with sport related games. The objective is to apply your knowledge in a product (i.e. the game) that requires movement, strategy, and control of an object(s). You will teach the game to your peers (family), and participate in your created game.

Description of Task (s):	Resources and Materials:	Daily Checks (Return to Google Classroom or snapshots from a cell phone)
Monday: Please refer to Create a Game Full Packet and follow directions on pages 1 & 2  We would like you to spend 20-30 minutes playing familiar games with whatever equipment you have at home both indoors and outdoors. Or pick an activity you enjoy (maybe not a game) and stay active for at least 30 minutes.	Create a Game Full Packet: (packet posted in Google classroom)	Pages 1 & 2: Put your NAME on it and complete chart on page 2 as best you can :)
Tuesday: Please refer to Create a Game Full Packet and follow directions on pages 3 & 4  Design, Practice & Make Changes Describe Your Game in the Create a Game Full Packet Use the grid to draft and change as you design. This grid will eventually be your Final	Create a Game Full Packet: (packet posted in Google classroom)	Pages 3 & 4 complete planning grid.

Description of Task (s):	Resources and Materials:	Daily Checks (Return to Google Classroom or snapshots from a cell phone)
Draft.		
<p>Wednesday: Please refer to Create a Game Full Packet and follow directions on pages 3 &amp; 4</p> <p>Design, Practice &amp; Make Changes Continued</p>	Create a Game Full Packet: (packet posted in Google classroom)	Pages 3 & 4 complete planning grid.
<p>Thursday: Share and play your game for at least 20 minutes with a family member or friend</p>	Create a Game Full Packet: (packet posted in Google classroom)	
<p>Friday: Reflection: Answer the reflection questions on the last pages of your packet.</p> <p>GET OUTSIDE OR GET MOVING AND ENJOY YOUR WEEKEND!!!!</p>	Create a Game Full Packet: (packet posted in Google classroom)	Create a Game Full Packet Completion DUE and upload it into Google Classroom.

**Week criteria for success:** The student will create an original game by applying the knowledge gained from movement in a variety of physical activities. The game must include:

- Fundamental skills (i.e. throwing, catching, dribbling, passing, shooting, kicking, etc.
- Strategic tactics (i.e. creating space, defending against attack, getting on base, hitting proper distance)
- Rules, equipment and safety modifications (i.e. type of equipment, is contact allowed, spatial awareness, ability levels, facilities, and safety equipment and padding)

**Supportive resources and tutorials for the week** (plans for re-teaching):