



## Grade 2 - Unit B - Place Value and Adding/Subtracting within 100

### Unit Focus

Throughout Unit B, students build upon their operational sense with number relationships to 20 developed in Unit A as they explore base ten concepts and models within 1,000. Students focus on the first three place value units: ones, tens, and hundreds.

Students will decompose or break numbers into their component parts based on place value in order to:

- use models for grouping including tallying with bundled objects, discrete counters, base ten area pieces, and the number line (open and close)
- employ splitting strategies
- solve word problems involving addition and subtraction within 100 with unknowns in all positions
- recognize subtraction as finding the difference between 2 points on a number line.

### Stage 1: Desired Results - Key Understandings

Standard(s)	Transfer	
<b>Standards</b> <ul style="list-style-type: none"><li>Common Core<ul style="list-style-type: none"><li><i>Mathematics: 2</i><ul style="list-style-type: none"><li>Represent and solve problems involving addition and subtraction.</li><li>Use addition and subtraction within 100 to solve one- and two-step word problems involving situations of adding to, taking from, putting together, taking apart, and comparing, with unknowns in all positions, e.g., by using drawings and equations with a symbol for the unknown number to represent the problem. <i>(CCSS.MATH.CONTENT.2.OA.A.1)</i></li><li>Understand that the three digits of a three-digit number represent amounts of hundreds, tens, and ones; e.g., 706 equals 7 hundreds, 0 tens, and 6 ones. Understand the following as special cases: <i>(CCSS.MATH.CONTENT.2.NBT.A.1)</i></li><li>100 can be thought of as a bundle of ten tens —called a hundred. <i>(CCSS.MATH.CONTENT.2.NBT.A.1A)</i></li><li>Understand place value.</li><li>Count within 1000; skip-count by 5s, 10s, and 100s. <i>(CCSS.MATH.CONTENT.2.NBT.A.2)</i></li><li>Use place value understanding and properties of operations to add and subtract.</li><li>Fluently add and subtract within 100 using strategies based on place value, properties of operations, and/or the relationship between addition and subtraction. <i>(CCSS.MATH.CONTENT.2.NBT.B.5)</i></li><li>Add up to four two-digit numbers using strategies based on place value and properties of operations. <i>(CCSS.MATH.CONTENT.2.NBT.B.6)</i></li></ul></li></ul></li></ul>	<i>Students will be able to independently use their learning to...</i> <b>T1</b> Initiate a plan using a variety of methods/strategies appropriately, execute it, and evaluate the reasonableness and accuracy of the solution. <b>T2</b> Apply models to solve problems.	
	Meaning	
	Understanding(s)	Essential Question(s)
	<i>Students will understand that...</i> <b>U1</b> Mathematicians work to make sense of the problem before trying to solve it. <b>U2</b> Mathematicians create or use models to generalize, represent, and solve problems.	<i>Students will keep considering...</i> <b>Q1</b> What model best represents this problem? <b>Q2</b> What makes an effective problem solver?
	Acquisition of Knowledge and Skill	
Knowledge	Skill(s)	
<i>Students will know...</i> <b>K1</b> Our number system is organized in groups of ten <b>K2</b> Numbers can be decomposed in various ways	<i>Students will be skilled at...</i> <b>S1</b> Adding numbers by regrouping sets of tens and ones <b>S2</b> Using models such as the open number line and base ten models are tools for solving addition and subtraction problems.	

## Stage 1: Desired Results - Key Understandings

- Explain why addition and subtraction strategies work, using place value and the properties of operations. (*CCSS.MATH.CONTENT.2.NBT.B.9*)
- Relate addition and subtraction to length.
- Represent whole numbers as lengths from 0 on a number line diagram with equally spaced points corresponding to the numbers 0, 1, 2, ..., and represent whole-number sums and differences within 100 on a number line diagram. (*CCSS.MATH.CONTENT.2.MD.B.6*)
- Work with time and money.
- Tell and write time from analog and digital clocks to the nearest five minutes, using a.m. and p.m. (*CCSS.MATH.CONTENT.2.MD.C.7*)
- Mathematical Practices
- Make sense of problems and persevere in solving them. (*CCSS.MATH.MP.1*)
- Model with mathematics. (*CCSS.MATH.MP.4*)

### Madison Public Schools Profile of a Graduate

- Analyzing: Examining information/data/evidence from multiple sources to identify possible underlying assumptions, patterns, and relationships in order to make inferences. (*POG.1.2*)
- Product Creation: Effectively use a medium to communicate important information. (*POG.3.2*)

**K3** Problems can be approached in different ways

**K4** Subtraction is closely related to addition and may be thought of finding the difference between two points on a number line.

**K5** Multiple strategies for approaching two-digit addition and subtraction problems.

**K6** Strategies for solving word problems with the start, change or result unknown.

**K7** Vocabulary: estimation, difference, sum, compare, place value, greater than, equation, less than, regroup

**S3** Decomposing numbers by place value

**S4** Thinking creatively and informally to strategize when problem solving

**S5** Writing numbers in standard and expanded notation.

**S6** Adding and subtracting two-digit numbers with models.

**S7** Counting and organizing objects into readily identifiable groupings of 10 objects.

**S8** Using models for representing 2- and 3-digit numbers with manipulatives

**S9** "Skip-jumping" as a strategy by moving in both directions on the number line by increments of 1, 5, and 10.

**S10** Identifying numbers based on their component parts