

Grade 6

Distance Learning Module 4: Week of: 4/20/2020-4/24/2020

Grade 6 Computer Science - Modified from [Unit 1 - Animation Design via Block Coding](#)

Targeted Goals from Stage 1: Desired Results

Explore and hone techniques, skills, methods, and processes to create and innovate.

Content Knowledge: Block code is written in a sequential order.

Vocabulary: show/hide, gliding, and storyboard

Skills: Plan and develop a story using a storyboard.

Expectation: Students will demonstrate how to storyboard all of the pertinent information through creating a storyboard for an animation involving two sprites.

Description of Task (s):	Resources and Materials:	Daily Checks
Monday: <ul style="list-style-type: none">Watch a tutorial on creating a story-based animation.Explain the benefits of using a storyboard before beginning to code the story animation.	<ul style="list-style-type: none">How to Make a Storyboard	<ul style="list-style-type: none">At the end of the week, each student should "Turn In" their storyboard through Google Classroom.
Tuesday: <ul style="list-style-type: none">Begin developing a story using the storyboard animation template.	<ul style="list-style-type: none">Storyboard Template	
Wednesday: <ul style="list-style-type: none">Continue working on the storyboard.Students should focus on including all the required element.	<ul style="list-style-type: none">Storyboard Template	
Thursday: <ul style="list-style-type: none">Continue working on the storyboard.	<ul style="list-style-type: none">Storyboard Template	
Friday: <ul style="list-style-type: none">Finish and submit the storyboard through Google Classroom.	<ul style="list-style-type: none">Storyboard Template	

Week criteria for success (attach student checklists or rubrics):

Storyboard Template

How to Make a Storyboard

Supportive resources and tutorials for the week (plans for re-teaching):

- Scratch Tutorials